

@ type Joint-Type

<< limits Limits-Type >>

all

Limits-Type

@	lo	xs:decimal
@	hi	xs:decimal
@	unitsAngle	Unit-Angle-Type
@	unitsLength	Unit-Length-Type

<< axis Translation-Type >>

Translation...

@	x	xs:decimal
@	y	xs:decimal
@	z	xs:decimal
@	unitsLength	Unit-Length-Type

<< translationdirection Translation-Type >>

Translation...

@	x	xs:decimal
@	y	xs:decimal
@	z	xs:decimal
@	unitsLength	Unit-Length-Type

<< maxvelocity Velocity-Type >>

Velocity...

@	value	xs:decimal
@	unitsLength	Unit-Length-Type
@	unitsTime	Unit-Time-Type

<< maxacceleration Acceleration-Type >>

Accele...

@	value	xs:decimal
@	unitsLength	Unit-Length-Type
@	unitsTime	Unit-Time-Type

<< maxtorque Torque-Type >>

T...

@	value	xs:decimal
@	unitsLength	Unit-Length-Type

<< propagatejointvalue [0..1] PropagateJointValue-Type >>

P...

@	factor	xs:decimal
@	name	xs:string