



## CollisionElement



enable

xs:boolean



File [0..1]

Col-File-Type



all



Col-File-Ty...



type

xs:string



path

FileLocation-Type



BoundingBox

xs:boolean



file

xs:string



Primitives [0..1]

Primitive-Type



P...



all



box [0..\*]

PrimitiveBox-Type



sphere [0..\*]

PrimitiveSphere-Type

